

**System Diagram**

**Wind-Up Toy**

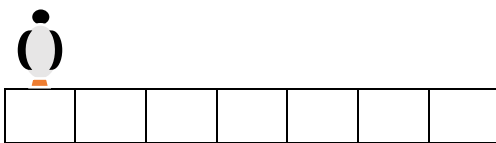
1. The toy is wound up.



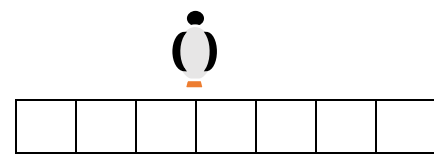
2. The toy is released.



1. The toy is wound up.



2. The toy is released.



# System Diagram

## Hand-Crank Flashlight



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cranking slowly



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cranking fast

# System Diagram Noisemaker



noisemaker spinning slowly

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noisemaker spinning fast

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### System Diagram

#### Rubber Ball

1. The ball is being held in the air.

2. The ball falls halfway to the ground.

3. The ball hits the ground.

4. The ball bounces halfway back up.

